

## Electrofringe Program :: This is Not Art 2003

### Panels/Forums/Workshops/Demonstrations/Screenings/Exhibitions

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#### Exhibitions

##### **Corpo[real]**

Day/Time : Until 21/9 Gallery Houes:Tues – Sun 10am to 5pm

Location: Newcastle Regional Art Gallery Media Space, Level 1

Corpo[real] exhibits five single channel projected screen works with preoccupations, investigations and manipulations of the body. With Anto Skene, Scott Morrison, Tania Doropolous and Tanya V

##### **[III]uminations**

Day/Time : 23/9 – 09/10 Gallery Houes:Tues – Sun 10am to 5pm

Location: Newcastle Regional Art Gallery Media Space, Level 1

[III]uminations exhibits six single channel projected works playing with light, texture, sound and sense. With Aaron Taylor, Anne-Maree Taranto, Kirsten Packham, Paul Mosig, Qing Huang and Sumugan Sivanesan

##### **FraGGed**

Day/Time : Open 2-6 October 2003 10am-6pm, 10-12 October 2003 11am-6pm, 17-19 October 2003 11am-6pm.

Location: John Paynter Gallery Main Gallery

FraGGed is a game art exhibition, works exhibited explore production with hacks of Nintendo Entertainment Systems, subversive and activist games, modified game engines and screenings of game machinimas by Australian and International artists. FraGGed is curated by Thea Bauman. With Anita Johnston, Cory Arcangel, Josephine Starrs, Kipper, Kris Jasper, Leon Cmielewski, Mike Paget and Richard Allen

##### **PoliceState**

Day/Time : Open 2-6 October 2003 10am-6pm

Location: John Paynter Gallery Foyer

A **\*\*Carnivore\*\*** Client: Protect, Serve, Subvert. An installation involving remote controlled toy police cars that respond to information sent from FBI surveillance software. Open 2-6 October 2003 10am-6pm. With Jonah Brucker-Cohen

##### **Noise Satellite**

Electrofringe Co-directors have curated an online gallery from the Noise Festival database, which contains zillions of new media artworks submitted by artists aged 25 years and under. You can browse this online gallery and others at the Noise computer stations located at the This Is Not Art Festival Club, Goldbergs Cafe and Newcastle Regional Art Gallery.

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#### Performance Opportunites

##### **QuantaCrib**

Opening hours 11am-1am Thursday 2 October-Monday 6 October 2003.

Location: Mezzanine Gallery QuantaCrib

QuantaCrib is presented by the NotArtCadets Collective and operates as a hybrid performance space designed to enable new media artists to interact with traditional media artists in one dynamic space - creating a realtime feedback loop of collaborative inspiration to address the hierarchy of performer versus audience. If you are a media-maker in Newcastle and would like to participate in QuantaCrib come along to the Mezzanine Gallery and get involved in a spontaneous and collaborative performance. With NotArtCadet Collective

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#### In Progress Sound Workshop

##### **Portasonde On Site**

Location: Shepherd Hill Outdoor Coastal Site

Portasonde is a site specific sound workshop presented by dLux media arts, where twelve Newcastle artists will mine the Shepherd Hill coastal site for sounds to record, edit, mix and produce. With Allan Giddy, Jamil Yamani and Mark Brown

## **Panels/Forums/Workshops/Demonstrations/Screenings**

### **The phone-book Ltd Workshop**

Day/Time : Thursday 2/10 11:00 AM - 4:00 PM

Location: City Hall Mulubinba Room

A hands on workshop creating artworks for SMS and wireless delivery. Registration is necessary email [electrofringe@octapod.org](mailto:electrofringe@octapod.org) With the-phone-book Ltd

### **Jonah Brucker-Cohen's Midi Scrap Yard Challenge Workshop**

Day/Time : Thursday 2/10 11:00 AM - 5:00 PM

Location: City Hall Hunter Room

A hands on workshop crafting physical devices, from all manner of junk, to play out virtual midi fantasies. Registration is necessary - email [electrofringe@octapod.org](mailto:electrofringe@octapod.org) From 4-5pm the workshop will become open for participants will demonstrate their creations. With Jonah Brucker-Cohen

### **Introduction Patching Workshop - Building Blocks to Mathematics**

Day/Time : Friday 3/10 10:00 AM - 12:30 PM

Location: City Hall Hunter Room

Audiomulch, MAX/MSP, Pure Data/GEM, Reaktor, jMax are part of the family of patch based multimedia software programming environments. This session looks inside the different environments to explore the similarities and differences. How are they used and why so many people are developing their own environments and instruments for performance, composition and installation. With Casey Rice, Daniel Heckenberg, Donna Hewitt, Luke Collison and Nigel Kersten

### **Behind every great new media artist there is a . . .**

Day/Time : Friday 3/10 10:00 AM - 11:30 AM

Location: City Hall Mulubinba Room

New media arts curators, directors, producers and general managers discuss points of entry and access for the young and emerging to run their own galleries, curate exhibitions and initiate innovative presentation and promotion infrastructure within the new media arts community. With Nick Mitzevich, Suzannah Hoban, Tania Doropolous and Thea Bauman

### **Lost Cities Part 2 - Spaces of Command and Control**

Day/Time : Friday 3/10 12:00 PM - 1:30 PM

Location: City Hall Mulubinba Room

An Archimedia presentation examining the representation of hacker culture in the context of spaces of command and control. Referencing contemporary spy films, action and thriller films, the twin horns of the digital security revolution and surveillance. With David Cox

### **Video Games Outside Monitor Screens**

Day/Time : Friday 3/10 12:00 PM - 2:00 PM

Location: John Paynter Gallery Main Gallery

How can computer game technology or notions of game play be explored outside of computer monitors, and within a physical or installation space? What does this mean for notions and layers of virtuality and the blurring that occurs between states of actuality and virtuality? With Jaymis Loveday, Kris Jasper, Richard Allen and Richard Brown

### **3D Sound Workshop**

Day/Time : Friday 3/10 1:00 PM - 3:00 PM

Location: City Hall Hunter Room

Demonstration, discussion and engagement with the theory behind 3D sound recording and mixing ambisonics, binaural recordings and software methodologies. With Guillaume Potard

### **Visual-ising Text**

Day/Time : Friday 3/10 2:00 PM - 3:30 PM

Location: City Hall Mulubinba Room

How are texts and images integral to each other within visual culture? Does word based art make the act of thinking strange or complicate our expectations of reading? What is becoming of the text-image in digital and virtual realms? With Anne Walton, Linda Carroli and Richard Tipping

**Televised War and Games**

Day/Time : Friday 3/10 2:30 PM - 4:00 PM

Location: John Paynter Gallery Main Gallery

Two academics and an artist ponder the relationship between the aesthetics of games such as Counter Strike, Command and Conquer:Generals, and the apparatus of contemporary warfare (urban and military). With Jason Wilson and Melanie Swalwell

**SPA[v]CE - Mystral Tide**

Day/Time : Friday 3/10 3:30 PM - 4:30 PM

Location: City Hall Hunter Room

A performance of darkwave industrial project works and video. Arrangements meld classical instrumentation into electronic synthesis. 40minute presentation 20minute discussion. With Mystral Tide

**Turntable Technologies - Strange DJs**

Day/Time : Friday 3/10 4:00 PM - 6:00 PM

Location: Club Nova / Panthers Newcastle Conference Room 3 & 4 (Combo)

Turntable techniques with the world's best. From unorthodox three armed turntablism to using software including Final Scratch alongside traditional DJing techniques. With Derek Michael M, DJ Olive, Janek Schaefer and Lawrence English

**Advanced Video Patching Workshop**

Day/Time : Friday 3/10 4:00 PM - 5:30 PM

Location: City Hall Mulubinba Room

Two artists/programmers using realtime video audio software Pure Data (and its video framework) GEM, MAX/MSP and Nato for live video present the mediums strengths and weaknesses. Discussing how to program objects, structure complex patches and how these programs and others can talk to eachother. With Casey Rice, Daniel Heckenberg and Wade Marynowsky

**SPA[v]CE - Foster, Morrison, Bicevskis**

Day/Time : Friday 3/10 5:00 PM - 6:00 PM

Location: City Hall Hunter Room

Collaborative project involving noise filtering, sound shaping in a live environment mixed with a video treatment. A conversation between the audio and the video signals. 40minute presentation 20minute discussion. With Ewan Foster, Luke Bicevskis and Scott Morrison

**Noise On Screen 1**

Day/Time : Friday 3/10 6:00 PM - 6:30 PM

Location: City Hall Mulubinba Room

Noise on screen is a four part series on ABC TV that turns the camera on young Australian media makers creating innovative screen-based works; video art, documentary, interactive games, motion graphics, digital films, video clips and animations. Noise on screen profiles young artists their work from around the country including Mike Daly, Anita Johnston, Emile Zile, with short works from Sally Blenheim, Tara Pattenden and Rory Paton. Series Producer Rachel Moss, Executive Producer Sharon Longridge.

**ElectroProjections - Big City Paranoia**

Day/Time : Friday 3/10 6:30 PM - 8:00 PM

Location: City Hall Mulubinba Room

The Big City Paranoia screening program explores urban environments, alternative communal living spaces and commercial residential developments. Works included are Squat the Lot by Justin Hewitson, The Amateur Developer's Handbook by Antonia Fredman, 3.2 Seconds by Tania Doropolous, Quantum Dreamtime by Anne-Maree Taranto, HomeFear 1 by Cat Hope, Spaceship Earth by Tim Parish, And so in the end I arrived I'd sent the package but you were nowhere to be seen by Scott Morrison, HomeFear 2 by Cat Hope, The Plastic Wars:Part One by Richard Grant, HomeFear 3 by Cat Hope, Weedkiller by Maxine Foxxx & Nobody, Sixteen Days by Chris Caines, The Way by Qing Wang, Political Graffiti by Brianna Lory & Duncan Freedman.

**SPA[v]CE - Forward to Nature**

Day/Time : Friday 3/10 6:30 PM - 7:30 PM

Location: City Hall Hunter Room

An exploration into the depths of the natural world, demonstrating how we can utilise state of the art technology to interact with nature in a positive and benign way and to creative ends. 40minute presentation 20minute discussion.

With Steve Law and Tim Webster

**SPA[v]CE - Photosynthetics**

Day/Time : Friday 3/10 8:00 PM - 9:00 PM

Location: City Hall Hunter Room

A presentation exploring space as a structural force in the composition of electroacoustic and interactive electronic sound pieces, the composition of sounds for the purpose of hybrid visual realisation, and an analysis of the implications of new spatial media through the lens of ecology. 40minute presentation 20minute discussion.

With Robin Fox

**Revolutionary Television 1**

Day/Time : Friday 3/10 8:00 PM - 9:00 PM

Location: City Hall Mulubinba Room

Channel surfing the wave patterns of the underground media ocean, this fast paced collection of politically charged videos includes short documentaries, animations, culture jamming pranks, stencil art, music videos, government propoganda, activist porn, copyright violations, codec catastrophes, and experimental motion pixels all cut up into two one hour programs that you'll never see on regular TV. Featuring work from Australian and International video activist groups such as Access News, Actively Radical TV, Kill Your TV, Undercurrents UK, the Guerilla News Network, The Lab Rats and many many more. Remixed at Spacestation Video Lab

**Text versus Technology**

Day/Time : Saturday 4/10 10:00 AM - 11:30 AM

Location: City Hall Mulubinba Room

How do different technologies impact on the creation of text? This panel explores whether texts and technologies are at odds or two sides of the same coin. Are they locked in circuit or feeding back? With James Stuart, Linda Carroli, Lisa Gye and the-phone-book Ltd

**Marije Baalman Masterclass - Wave Field Synthesis**

Day/Time : Saturday 4/10 10:00 AM - 12:00 PM

Location: City Hall Hunter Room

A masterclass on Wave Field Synthesis technique and its application in electronic music, through discussion of its theory, demonstrations and showing software developed at the Technical University Berlin. With Marije Baalman

**Escape from Woomera**

Day/Time : Saturday 4/10 12:00 PM - 1:30 PM

Location: John Paynter Gallery Main Gallery

Activist gaming and the media hype - the revolution won't be televised it will be polygonised. Kipper presents and discusses the game artwork, Escape from Woomera. With Kipper and Melanie Swalwell

**Surviving Artists' Collectives**

Day/Time : Saturday 4/10 12:00 PM - 1:30 PM

Location: City Hall Mulubinba Room

How do artist collectives survive the torrent of no funding, change of organisers, no stable exhibiting venues? Should the same collectives keep going? Perhaps it is a healthier model that the die and are replaced by new ones! Is a focussed collective one with a political mission? With Keg Roll, Mark Pederson and Robin MacPherson

**Berlin Spatial Audio Showcase**

Day/Time : Saturday 4/10 12:30 PM - 1:30 PM

Location: City Hall Hunter Room

A spatial audio demonstration by Marije Baalman of Wave Field Synthesis using the works of seven German composers Marc Lingk, Markus Schneider with visuals by Pietro Sanguinetti, Ilka Theurich, Boris Hegenbart, Frieder Butzmann, Robert Lippok and Marije Baalman. With Marije Baalman

Day/Time : Saturday 4/10 2:00 PM - 3:30 PM

Location: John Paynter Gallery Main Gallery

How do artists working in the field of independent game design or with game technology feel about their work bracketed under the term game art. Is this a limitation? Is game art a valid form of contemporary new media arts practice? With Kipper, Luke Ilett and Rebecca Cannon

#### **Interfaces - Patching Software and Controllers**

Day/Time : Saturday 4/10 2:00 PM - 3:30 PM

Location: City Hall Hunter Room

Looks at traditional interfaces for musical performance and explores the extensions of these that patching software allows. A demonstration of an extended mic-stand interface controller and discussion of patching applications and interfaces in audio installations. With Alex Davies, Donna Hewitt and Jonathan Mustard

#### **New Writings on New Media**

Day/Time : Saturday 4/10 2:00 PM - 3:30 PM

Location: City Hall Mulubinba Room

Is it possible to write about new media art practice using the media itself? This panel will discuss how can we shift critical writing from the confines of academia and contexts of expertise and into the realm of an interactive and media rich reading and writing experience? With Darren Tofts, Linda Carroli and Lisa Gye

#### **SPA[v]CE - Chinese Whispers**

Day/Time : Saturday 4/10 4:00 PM - 5:00 PM

Location: City Hall Hunter Room

A presentation in which Chinese culture is deconstructed in the Western digital age in this visual and auditory exploration of the Chinese Five Phases Theory (Wu Xing). The theory is based on observed cyclic processes and patterns of transformation in man, heaven and earth. 40minute presentation 20minute discussion. With Kat Mew and Super Hyper Turbo Rainbow

#### **Jonah Brucker-Cohen - Masterclass**

Day/Time : Saturday 4/10 4:00 PM - 5:30 PM

Location: City Hall Mulubinba Room

Jonah Brucker-Cohen talks about his extensive body of installation and software work that focusses on shifting virtual processes into physical forms and subverting existing relationships to human and networked interfaces.

With Jonah Brucker-Cohen

#### **Owen's Waiting: Session 1**

Day/Time : Saturday 4/10 5:00 PM - 9:00 PM

Location: Mezzanine Gallery QuantaCrib

Owen's Waiting is a narrative journey of traumatic passion told through the media of 360 degree projections and three-dimensional sound which envelopes the audience in electro acoustic sound, voice, music and moving image. There are six voices which tell the story of a character searching for a sense of self through shifting impressions and memories. It is a work of unstable poetics that attempts to bridge the gap between the conscious and unconscious minds. With Gareth Sion Jenkins, Guillaume Potard, Jonathan Potard and Megan Sproats

#### **SPA[v]CE - HyperSense Project**

Day/Time : Saturday 4/10 5:30 PM - 6:30 PM

Location: City Hall Hunter Room

A trio of interactive sensor based performers working with the body (or hands) as their instrument. With a total of 24 sensors, electronic sound production is both sophisticated and humanized. There are no clearly defined or discernible instruments, the audience focus expands to take in the total being as sonic perpetrator. 40minute presentation 20minute discussion. With Alistair Riddell, Simon Burton and Somaya Langley

### **Noise On Screen 2**

Day/Time : Saturday 4/10 6:00 PM - 6:30 PM

Location: City Hall Mulubinba Room

Noise on screen is a four part series on ABC TV that turns the camera on young Australian media makers creating innovative screen-based works; video art, documentary, interactive games, motion graphics, digital films, video clips and animations. Noise on screen profiles young artists their work from around the country including Mike Daly, Anita Johnston, Emile Zile, with short works from Sally Blenheim, Tara Pattenden and Rory Paton. Series Producer Rachel Moss, Executive Producer Sharon Longridge.

### **ElectroProjections - Glitch, Glam and Violence**

Day/Time : Saturday 4/10 6:30 PM - 7:00 PM

Location: City Hall Mulubinba Room

The Glitch, Glam and Violence screening program looks at the mixed, mashed and remixed of the screen classics and contemporaries. Ode to Ginger by Benjamin Ducroz & Ryan Hayward, I Rocked Britney (Moonwalk Style) by Daniel Heckenberg & Dsico, S-crash by Lindsay Cox & Victor Holder, Aural Violence by Daniel Green, Love Will Freak Us by Dylab & Dsico, Seismic by Sumugan Sivanesan, Scene by Tanya V, Today's Children, Tomorrow's Minions by Daniel Green.

### **Reelife Short Film Festival**

Day/Time : Saturday 4/10 7:00 PM - 9:00 PM

Location: City Hall Mulubinba Room

Reelife Short Film Festival, a project of Vibewire Youth Services, aims at providing a forum for youth perspectives on issues they feel passionate about. Reelife is premised on the idea that the short film is a medium that can be harnessed by young DIY media-makers to give voice to serious (and not so serious) issues, and to promote greater understanding of different perspectives within the community. Now in its second year, Reelife present a selection of the best films demonstrating how the media space has been put to use by the entrants.

### **SPA[v]CE - 0**

Day/Time : Saturday 4/10 7:30 PM - 8:30 PM

Location: City Hall Hunter Room

An audio/visual performance about resemblance and combinations of differing values of energy between audio frequency and time-based moving image frequency, representing a quantity or a relationship between quantities. 40minute presentation 20minute discussion. With Dale Nason and Kim Bounds

### **Advanced Audio Patching Workshop**

Day/Time : Sunday 5/10 10:00 AM - 11:30 AM

Location: City Hall Hunter Room

This workshop delves into Granular Synthesis, time based effects and processes in their most fundamental implementations, and sound environment applications. It explores the capabilities of open sound control and networking for increased interaction between computers, simple 3D modelling techniques and implementations in patching software. With Luke Collison, Nick Mariette and Nigel Kersten

### **Generative Kunst**

Day/Time : Sunday 5/10 10:00 AM - 11:30 AM

Location: City Hall Banquet Room

Automatic creation systems for visual or sonic artworks. Analysing cellular automata (algorithms based on life), Procedural Aesthetics (automatic Nato patch creating visual stills from video) and animal analysis (camera analysis of animal movement to produce visuals and sound). With Alex Davies, Dave Noyze and Nick Deacon

### **Owen's Waiting: Session 2**

Day/Time : Sunday 5/10 11:00 AM - 3:00 PM

Location: Mezzanine Gallery QuantaCrib

Owen's Waiting is a narrative journey of traumatic passion told through the media of 360 degree projections and three-dimensional sound which envelops the audience in electro acoustic sound, voice, music and moving image. There are six voices which tell the story of a character searching for a sense of self through shifting impressions and memories. It is a work of unstable poetics that attempts to bridge the gap between the conscious and unconscious minds. With Gareth Sion Jenkins, Guillaume Potard, Jonathan Potard and Megan Sproats

**Immersion Objective**

Day/Time : Sunday 5/10 12:00 PM - 1:30 PM

Location: City Hall Banquet Room

New media installation artists discuss the aesthetics of immersive and sensory environments and the role that new media plays in their creation. With Camilla Hannan, Gail Priest, Hannah Clemen and Van Sowerine

**Software Aesthetics - Software Interventions & Artist-Coded Artwork**

Day/Time : Sunday 5/10 12:00 PM - 1:30 PM

Location: John Paynter Gallery Main Gallery

From gaming hacks to data visualisation, generative software to code poetry. The paradigm of code work (programming, hacking and reversing) is becoming increasingly important not only to the processes artists incorporate to produce artwork, but also to the way in which artists see their role shifting between that of hacker and programmer. With Mathew Fletcher and Tim Plaisted

**SPA[v]CE - Dsico**

Day/Time : Sunday 5/10 1:00 PM - 2:00 PM

Location: City Hall Hunter Room

Dsico presents the anal world of commercial pop, seen through the eyes of new technology and satire. Listen as he manipulates and mutilates your favourite tunes, discuss the processes involved and the self sustaining culture of bootleg bastard pop and the legalities of releasing recontextualised music. 40minute presentation 20minute discussion. With Luke Collison

**Portasonde**

Day/Time : Sunday 5/10 1:30 PM - 3:00 PM

Location: City Hall Hunter Room

Portasonde workshop organisers and participants will present site specific sound works made during This Is Not Art at the Shepherd Hill coastal site. With Allan Giddy, Jamil Yamani and Mark Brown

**Sonic REZurrections**

Day/Time : Sunday 5/10 2:00 PM - 3:30 PM

Location: John Paynter Gallery Main Gallery

This panel is concerned with the use of computer game technology to create instruments and interactive sonic spaces, soundscapes, virtual sound sculptures and eight bit sounds. With Chris McCormick, David Isaacs, Future Eater, Luke Ilett and Mark Pederson

**Live Audio Visual Ae\$thetics**

Day/Time : Sunday 5/10 2:00 PM - 3:30 PM

Location: City Hall Banquet Room

How artists use live video and audio in different ways to reveal the political sublime. With Anna Helme, Emile Zile, Jean Poole and Rawbone-Roly Skender

**SPA[v]CE - Garry Bradbury**

Day/Time : Sunday 5/10 3:30 PM - 4:30 PM

Location: City Hall Hunter Room

A celebration of creativity over technology. Participate in the creation of a new work using whatever is at hand, and gain an insight into the working methods of one of Australia's most creative musicians. 40presentation 20minute discussion. With Garry Bradbury

**Manifesting the Virtual**

Day/Time : Sunday 5/10 4:00 PM - 5:30 PM

Location: City Hall Banquet Room

New media art is often about creating virtual worlds and spaces. This panel discusses the developing trend to find actual forms for these ephemeral zones, integrating the physical being back into the interface. With Janek Schaefer, John Tonkin and Jonah Brucker-Cohen

**SPA[v]CE - Wake Up and Listen**

Day/Time : Sunday 5/10 5:00 PM - 6:00 PM

Location: City Hall Hunter Room

Sampling ethics, the importance of humour, and how to make live music that is simultaneously microsound, macrosound, hardcore, softcore, jazz, spazz, electro and electroacoustics, using computers, vintage and home-made electronics. 40minute presentation 20minute discussion. With Wake Up And Listen

**SPA[v]CE – Julian Knowles**

Day/Time : Sunday 5/10 6:30 PM - 7:30 PM

With Julian Knowles

**Noise On Screen 3**

Day/Time : Sunday 5/10 6:00 PM - 6:30 PM

Location: City Hall Banquet Room

Noise on screen is a four part series on ABC TV that turns the camera on young Australian media makers creating innovative screen-based works; video art, documentary, interactive games, motion graphics, digital films, video clips and animations. Noise on screen profiles young artists their work from around the country including Mike Daly, Anita Johnston, Emile Zile, with short works from Sally Blenheim, Tara Pattenden and Rory Paton. Series Producer Rachel Moss, Executive Producer Sharon Longridge.

**ElectroProjections - Objectified**

Day/Time : Sunday 5/10 6:30 PM - 7:30 PM

Location: City Hall Banquet Room

The Objectified screening program examines constructed environments and the interaction of human life within these surroundings. Mindfull by Mike Cardillo, Pills by Anto Skene, Mapping the living ghost phase 002 by Tanya V, HomeFear 4 by Cat Hope, The Perversions of Dr Pancoast by Michelle Glaser, Fluid Ink by Paul Mosig, Telephone by Miranda Burton, Scratches, Sketch, Salt by Sally Golding, Pia Borg, Joel Stern & Alison Blunt, Apophany by Jennifer Leggett, Fourth Person Perspective by Ana Tiquia, One minute 30 seconds under water by Ana Tiquia and The Bedroom by Sumugan Sivanesan.

**Independent Exposure**

Day/Time : Sunday 5/10 7:30 PM - 8:30 PM

Location: City Hall Banquet Room

Independent Exposure, a screening program presented by Microcinema International, USA. Independent Exposure is a series of short film and video works by twenty-one artists from six countries representing the microcinema movement and a renaissance of the single author in the moving arts. Working on their own, either by choice or necessity, or both, single authors create without a crew of actors – many act, perform or dance in their own works. Many of the single channel artists bridge the gap between the moving image arts and the visual and / or performance arts, whilst hybrids of the experimental and narrative form also permeate the microcinema movement.

**Yesterdays Technology Today - Lo-Fi Hackings**

Day/Time : Monday 6/10 10:30 AM - 12:00 PM

Location: City Hall Hunter Room

Experimenting with the old and new; scratching a VHS like a record player, audio visual glitches from old synths and pneumatic toy orchestras. With Andrew Gadow, Miles Van Dorssen, Nik Wishart and Simon Brown

**Videotista Tactics**

Day/Time : Monday 6/10 11:00 AM - 12:30 PM

Location: City Hall Banquet Room

This panel will explore how grassroots and low budget media can disseminate information outside of mainstream channels through community TV, the internet and film festivals. A chance for practising video activists to make links and discuss their craft and develop stronger networks. With Adam Ceremuga, Anna Helme, Bek Conroy, Dee Jefferson and Tim Parish

**SPA[v]CE - Alex Davies**

Day/Time : Monday 6/10 12:30 PM - 1:30 PM

Location: City Hall Hunter Room

The production and presentation of 5.1 channel sound works with a survey of the Anchortronic surround DVD. 40minute presentation 20minute discussion. With Alex Davies



**Noise On Screen 4**

Day/Time : Monday 6/10 1:00 PM - 1:30 PM

Location: City Hall Banquet Room

Noise on screen is a four part series on ABC TV that turns the camera on young Australian media makers creating innovative screen-based works; video art, documentary, interactive games, motion graphics, digital films, video clips and animations. Noise on screen profiles young artists their work from around the country including Mike Daly, Anita Johnston, Emile Zile, with short works from Sally Blenheim, Tara Pattenden and Rory Paton. Series Producer Rachel Moss, Executive Producer Sharon Longridge.

**Dancing to Architecture**

Day/Time : Monday 6/10 1:30 PM - 1:50 PM

Location: City Hall Banquet Room

Dancing to Architecture was made in 2002 and is the first motion picture made about This Is Not Art. It is a preview to an 80 hour open source documentary. Like This Is Not Art, Dancing to Architecture is rapid, chaotic, anarchic and urgent. Directed by Leroy Black, soundtrack by Ionic, a Vital Focus Production.

**Revolutionary Television 2**

Day/Time : Monday 6/10 1:50 PM - 2:50 PM

Location: City Hall Banquet Room

Channel surfing the wave patterns of the underground media ocean, this fast paced collection of politically charged videos includes short documentaries, animations, culture jamming pranks, stencil art, music videos, government propoganda, activist porn, copyright violations, codec catastrophes, and experimental motion pixels all cut up into two one hour programs that you'll never see on regular TV. Featuring work from Australian and International video activist groups such as Access News, Actively Radical TV, Kill Your TV, Undercurrents UK, the Guerilla News Network, The Lab Rats and many many more. Remixed at Spacestation Video Lab

**Patching Jam**

Day/Time : Monday 6/10 2:00 PM - 5:00 PM

Location: City Hall Hunter Room

The patching series of workshops culminates in a collaborative jam session building on skills and ideas developed over the 5 days. Everyone welcome.